

Kristen Bain

Storyboarder | Concept Artist



SOFTWARE



Adobe Photoshop



Storyboard Pro



Maya



Toon Boom Harmony



Adobe Illustrator



Flow Production Tracking



I love Pokémon, 3D printing, action movies, and talking about all three.



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CONTACTS:

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EXPERIENCE

The Tooth Seed (unreleased) - Stop Motion Concept Art/Background Lead and Fabricator | 2027

- Collaborating with director and concept department on character design, background design, and fabrication
- Providing status updates, troubleshooting, and reviewing team assignments

Handcrafted - Director | 2026

- Directing a team of 14 artists to produce a 2-minute film within a 9-week timeframe
- Animating, concept designing, storyboarding, editing
- Assigning roles, correcting shots, peacekeeping

Last Man Standing (unreleased) - Expression Sheet Artist | 2026
Communicating with director to make specific expressions and head angles for animators to closely reference

Haunted - Character and Prop Design | 2024

- Designing props and background characters

From Stone to Sand - Expression Sheet Artist | 2024

- Exploring expressions
- Following a unique style

Bloom in Dark Bramble (unreleased Visual Novel) | 2026

- A personal game project
- Coding gameplay, animating cutscenes, designing and illustrating characters, backgrounds, and GUI

Fast and Furious Scene Rewrite - nominated for *Beyond the Dot* 2025

- Restoryboarding a scene to make a character more memorable

EDUCATION

Savannah College of Art and Design - Atlanta, GA
BFA Animation

Expected Graduation May 2027

- Major in Animation with a Concentration in Storyboarding
- Dean's List - Fall 2023 - Present

ADDITIONAL ASSETS

- Effective pitching of concept work and storyboards
- Willingness to learn software
- Ensuring storyboards align with storytelling objectives
- Strong time-management skills and work ethic
- Pursuing clarity and appeal within a deadline
- Adaptability to fast-paced work environments
- Skilled at scenes with dialogue and character dynamics

